



COTS Software Licensing

End User License Agreements (EULA) Best Practices Webinar

11 January 2017

ESI Introductions

Floyd Groce | *DoD ESI Co-Chair / DON CIO*

DON's representative to, and Co-Chair of, the DoD ESI Working Group. Leads the DON CIO Enterprise Licensing and strategic sourcing efforts for IT hardware, software and services. One of the DoD points of contact for OMB Federal Strategic Sourcing Initiative (FSSI) SmartBUY software licensing initiative. Previously, held an unlimited contracting officer warrant for IT contracting.

Tom Crawford | *IT Contracting SME, Contract Support to DoD ESI*

20+ years in senior executive positions and consulting roles including DoD ESI. Previously VP at SAP, PeopleSoft, Oracle, and BMC. Former CEO of Cyber-Ark. Served in the U.S. Navy after graduating from the U.S. Naval Academy.

Dee Wardle | *Software Licensing SME, Contract Support to DoD ESI*

30+ year expert in software licensing for DoD Services and Agencies mostly with the U.S. Army. Former Software Division Chief for the Computer Hardware Enterprise Software & Solutions (CHESS) Program and Program Executive Office Enterprise Information Systems (PEO EIS). Served Federal SmartBUY Programs and the DoD ESI Program.

EULA Key Clauses / License Grant

License Grant

Pricing

Warranty

Maintenance

General Provisions

Core License Grant Elements



Parties

Authorized Users



Requirements

Geography

Times of Conflict



Product Names
& Functions

Language



Duration

Quantity

Ownership &
Use Rights



Permitted Use

Self Audit

* EULA Key Clauses / License Grant

License Grant

Pricing

Warranty

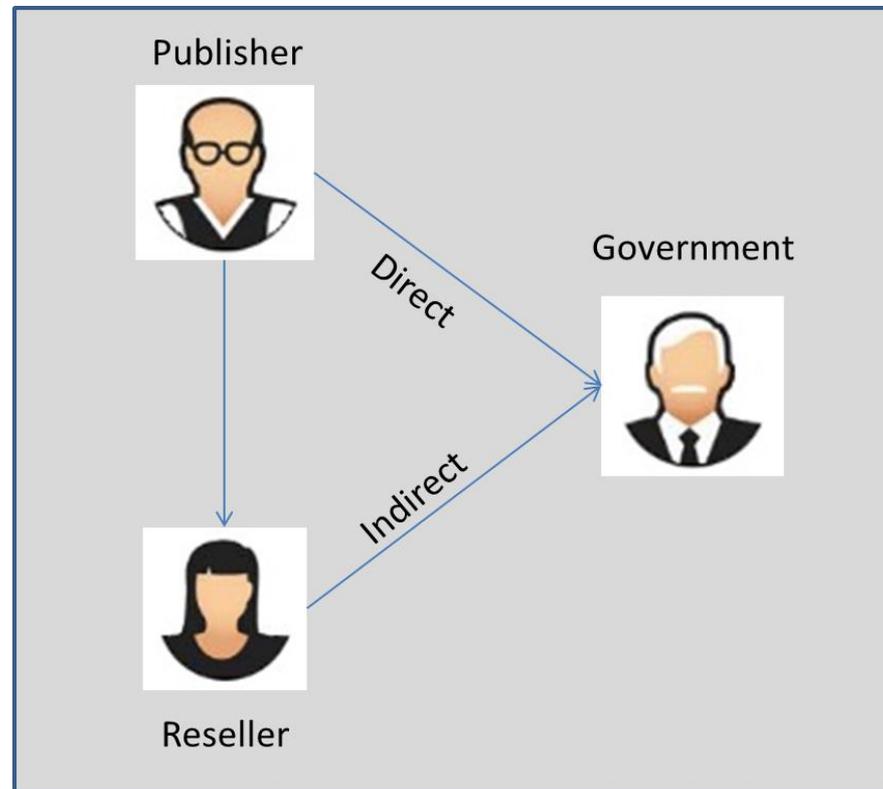
Maintenance

General Provisions



Parties

Who is authorizing this EULA?



* EULA Key Clauses / License Grant

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Requirements

What are the customer's needs for the software?



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Product Names
& Functions

What products will meet the customer's requirements?

BUSINESS PROCESSES	MODULES AND SUB-MODULES
<ul style="list-style-type: none"> ▪ Financial Reporting ▪ Management Reporting ▪ Closing Process ▪ Internal project tracking ▪ Entry of vendor invoices ▪ Check Printing ▪ Bank integration for ACH and wires ▪ Employee expense reimbursement ▪ Inter-company tracking ▪ Cost Center Planning ▪ Balance Sheet Planning ▪ P&L Planning (EXCEL Upload Capability) • Consolidations (minimal requirements) 	<ul style="list-style-type: none"> ▪ FI and CO Organizational Structures ▪ FI-General Ledger ▪ FI- Accounts Payable ▪ FI- Bank Accounting ▪ CO- Cost Center Accounting ▪ CO- Profit Center Accounting ▪ CO- Overhead Cost Controlling ▪ CC, B/S and P&L ▪ SEM-BCS for Financial Consolidations for Four legal entities ▪ Business Intelligence to support reporting and plan vs. actual reports ▪ Portal to support reporting through Business Intelligence ▪ Solution Manager to support environment management ▪ GRC to support access control management ▪ Exchange Infrastructure to support integrations

and any software required to perform the business process of x, y and z

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Duration

How long can the software be used?

PERPETUAL



TERM /
SUBSCRIPTION



* EULA Key Clauses / License Grant

License Grant

Pricing

Warranty

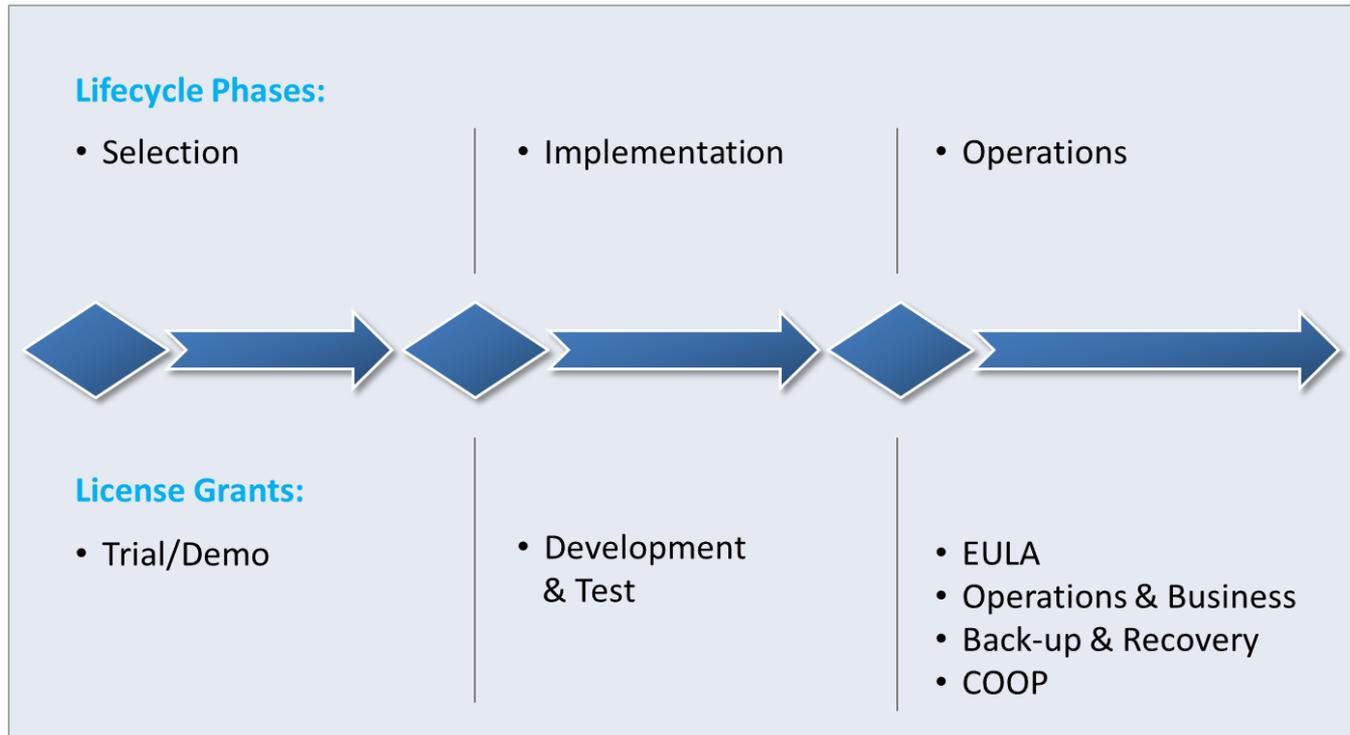
Maintenance

General Provisions



Permitted Use

For what purposes can the software be used?



* EULA Key Clauses / License Grant

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Authorized Users

Who can use the software?



EULA Key Clauses / License Grant

License Grant

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Geography

Where can the Software be used?



EULA Key Clauses / License Grant

License Grant

Pricing

Warranty

Maintenance

General Provisions



Language

What languages will the user community understand?

Software

logiciel

ソフトウェア

szoftver



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Quantity

How many copies of the software can be used?



* EULA Key Clauses / License Grant

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Self-Audit

How will you know that the allowable quantities are being used?



EULA Key Clauses / License Grant

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Times of Conflict

What additional licenses are needed?



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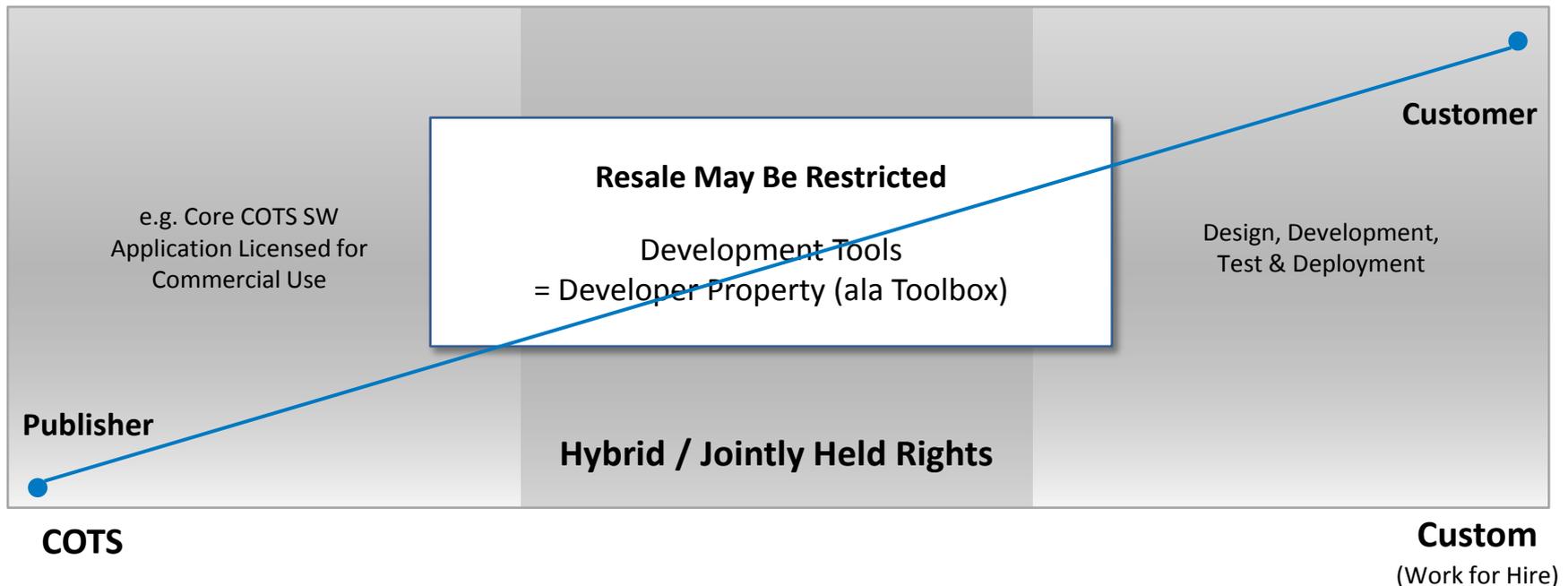
General Provisions



Ownership &
Use Rights

Who is the owner of works derived from the software?

Government Always Owns the Exclusive Rights to its Data But What About Enhancements or Modifications to the Licensed Software?



Intellectual Property – Standard Protection Methods

Four Ways to Protect IP



Patents

protect rights for inventions, up to 20 years.



Trademarks

protect words, names, symbols for as long as they are being used in business.



Copyrights

protect works of authorship (e.g. *writing, music, art, software*) tangibly expressed.



Trade Secrets

protect competitive advantages.

Software Industry Examples

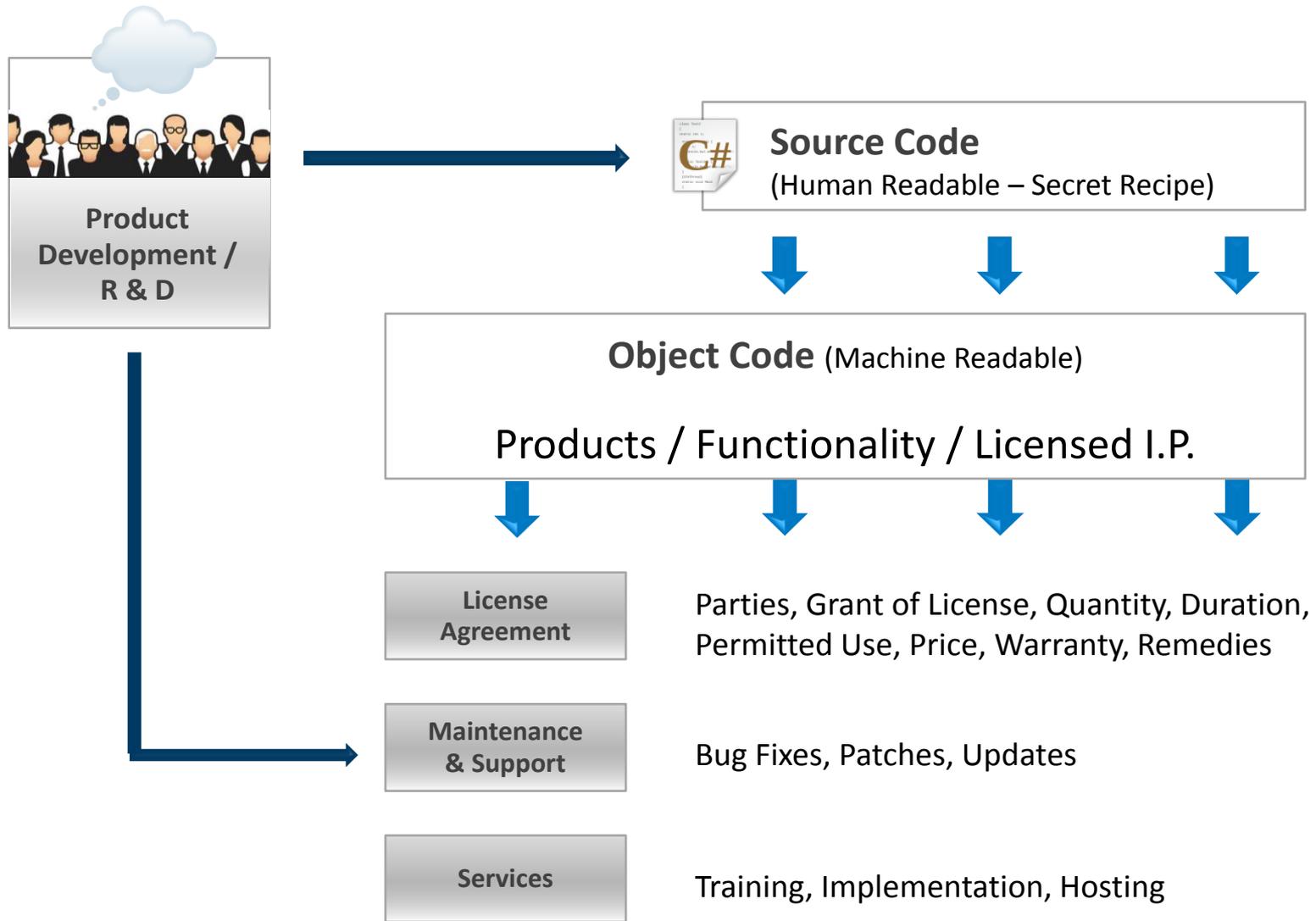
Software algorithms

Logos, icons, corporate name

Source code, screen layouts

Customer lists

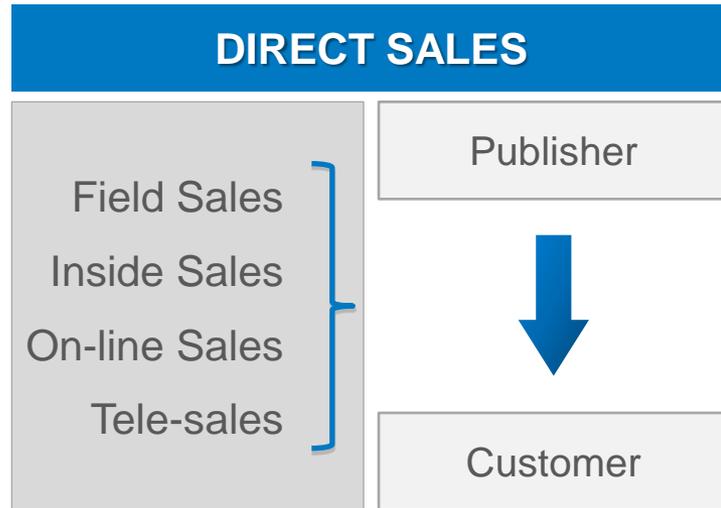
Publisher Business Model – Traditional View



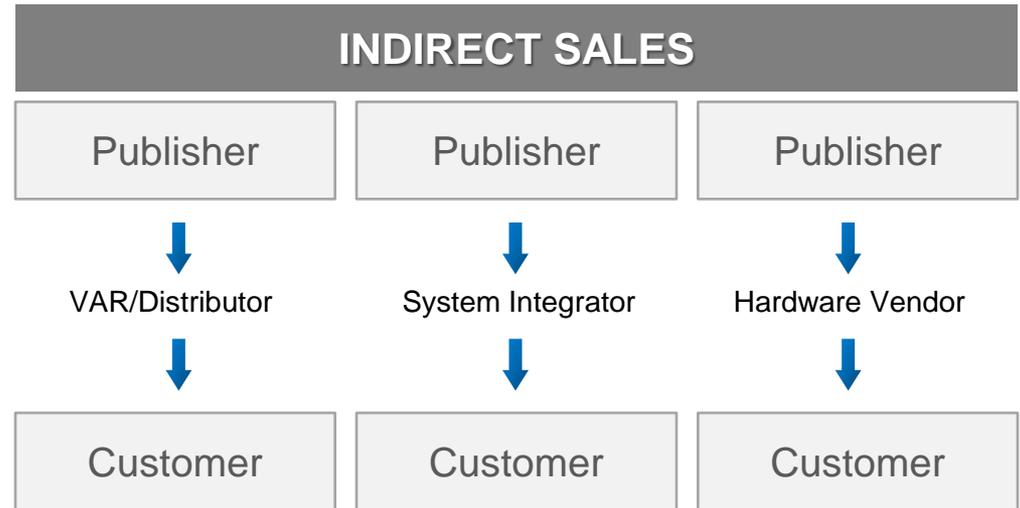
Publisher Model / Contracting Methods

Impacts on Privity of Contract

Privity with the Publisher



No Privity with the Publisher



Examples of Contract Provisions Where Privity Matters – It's All About the IP:

- License Grants
- Transferability of Licenses
- Source Code Escrow
- Ownership of Derivative Works
- Warranty
- Level 3 Support
- IP Indemnification

Open Source Code

- How Publishers Use Open Source
 - Some are well-known stand-alone apps (e.g. Mozilla Firefox, Apache, Linux, OpenOffice, etc.). They can work in concert with other applications without becoming embedded in copyrighted applications.
 - Other applications (or chunks of functionality) have found their way into products published by commercial software companies who copyright their applications and sell licenses.
 - In both cases, Publishers of copyrighted software must use caution to avoid violating the Open Source standards and license provisions.

Contract Concerns with Open Source Code & Third Party Software

- Maintenance & Support

- *Since Open Source is collaboratively developed and peer reviewed, there might be no formal infrastructure for providing fixes, patches, enhancements and updates.*
- *Possibly no formal support organization to assist with diagnosing/fixing problems.*

- License Rights and Intellectual Property

- *Open Source licenses can require sharing of enhancements or derivative works.*
- *“Encapsulation” can be used to isolate Open Source code from copyrighted IP.*
- *Make sure the EULA includes the following covenants from the Publisher:*
 - Disclosure of all third party software (TPS) including Open Source.
 - Publisher has the right to use the TPS in the way it has been used with Publisher’s IP.
 - No additional licenses or fees required to use the licensed or third party software.
 - Publisher warrants performance of its IP and the TPS included with its IP.
 - No obligation to share enhancements or derivative works of licensed software or included third-party software.

EULA Key Clauses / Pricing

License Grant

Pricing

Warranty

Maintenance

General Provisions

Core Pricing Elements



Financial
Investment



Metric



Discount



Key Terms



Benchmarking

EULA Key Clauses / Pricing

License Grant

Pricing

Warranty

Maintenance

General Provisions



Financial
Investment

License or Subscription Price

Maintenance and Support Price

Training or Other Services Price

License Pricing Models – Basic Approach

Duration

Specified Term
Month | Year

Perpetual
Forever

Note: *Virtualization and Unlimited Issues*

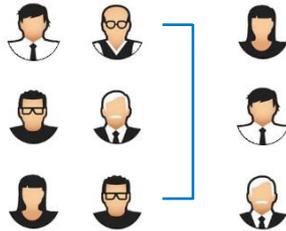
Who Can Use? Count & Scope

Named User



Only this individual may use this license

Concurrent User



Anyone can use these set number of licenses as long as no more than x use them at the same time

Processor / Core Based



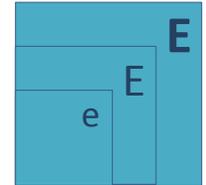
Based on number of processors or cores in CPU

Site



Licenses may only be used at this geographic location

Enterprise



Licenses may be used across the enterprise as defined in the agreement

How Managed / Delivery Model

On Customers Premises

Customer's Servers

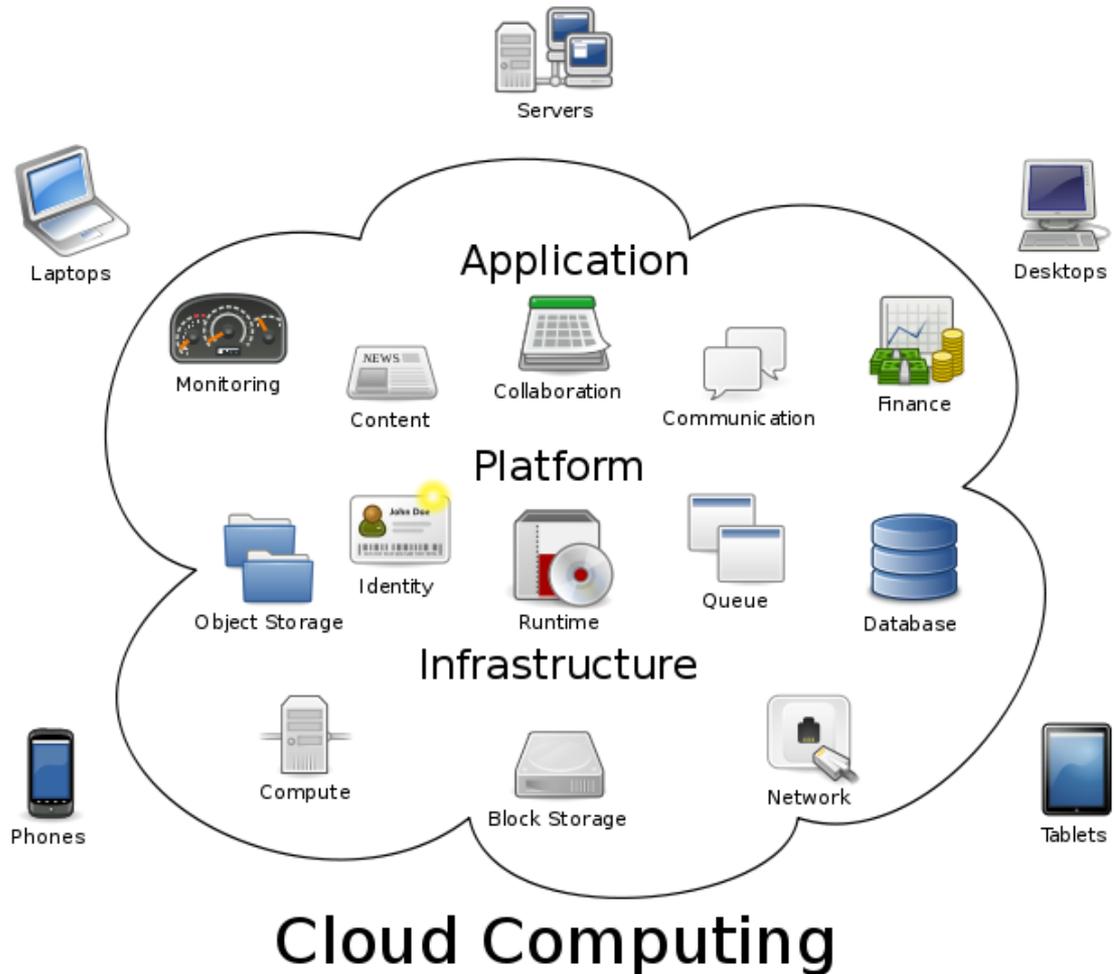
Private Cloud

On Vendors Premises
(Public Cloud)

Hybrid

License Pricing Models

- **Cloud** – a pricing model intended to cover all the costs of a cloud environment.



EULA Key Clauses / Pricing

License Grant

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General Provisions



Discount

Examples Only

Size of Order (List)	Discount Off List	Comments
\$1 - \$9,999	10% - 30%	GSA/ESI (Based on Qty 1)
\$10,000 - \$49,999	20% - 40%	Perhaps Better than GSA/ESI
\$50,000 - \$249,999	25% - 50%	Additional Discount from GSA/ESI
\$250,000 - \$999,999	35% - 60%	Likely a Field Sales Transaction
\$1,000,000 - \$9,999,999	45% - 75%	Large Transaction for the Publisher
\$10,000,000 - \$99,999,999	60% - 90%	Significant Corporate Attention
\$100,000,000+	75% - 95%	One of Top Transactions for Year

EULA Key Clauses / Pricing

License Grant

Pricing

Warranty

Maintenance

General Provisions

Total Cost of Ownership (TCO)

REQUIREMENTS
/ FIT

PRICE

TERMS &
CONDITIONS

Terms & Conditions

Discount Pricing for
Additional Products

No Transfer or
Relocation Charges

Discount Education
and Services

Discount
Maintenance Rates
for New/Existing
Licenses

Most Favored
Customer Provision
and GSA Price
Reduction Clause

Low or Waived
Escalation of Future
Maintenance Rates

EULA Key Clauses / Pricing

License Grant

Pricing

Warranty

Maintenance

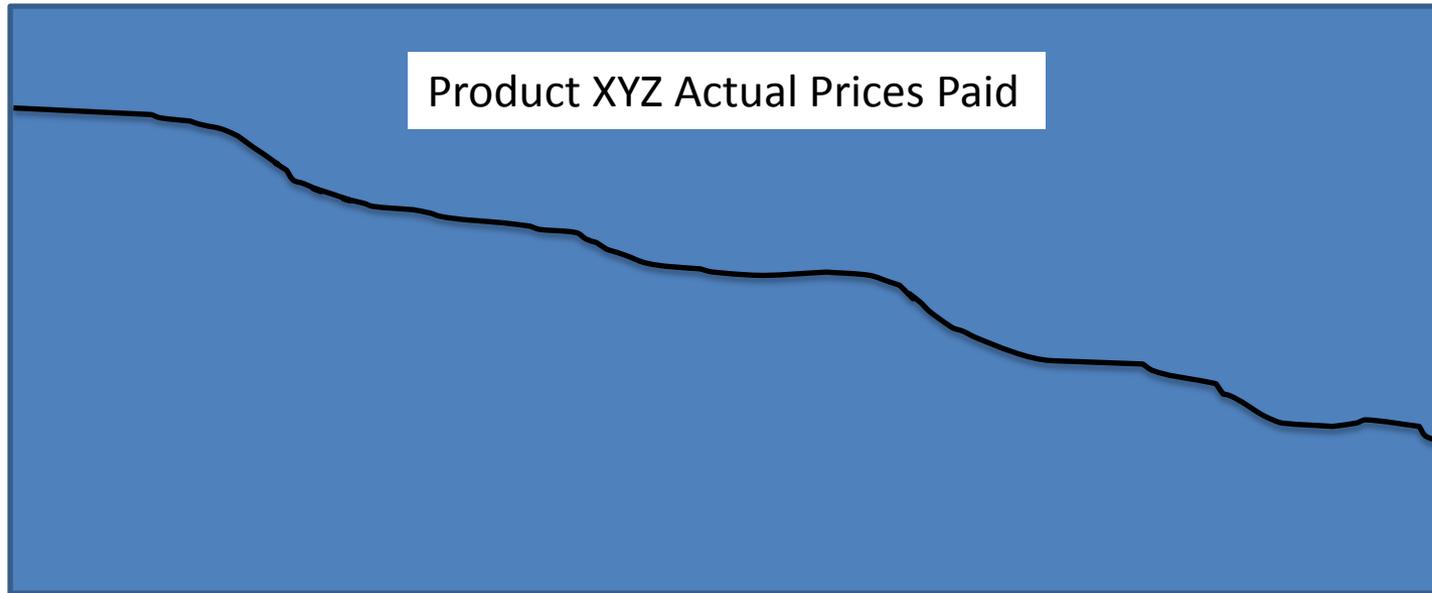
General Provisions



Benchmarking

Product XYZ Actual Prices Paid

Price



Quantity

* EULA Key Clauses / Warranty

License Grant

Pricing

Warranty

Maintenance

General Provisions

Core Warranty Elements



What is Covered?



Who is Covered?



Timing



Remedies

* EULA Key Clauses / Warranty

License Grant

Pricing

Warranty

Maintenance

General Provisions

Express Warranty

What is Covered?

Implied Warranty

“The Product will meet my specs”

What is Covered

Performance Warranty

Buyer's Preferred Documentation

Who is Covered

Seller's Preferred Documentation

Timing / Duration

Defect Remedy

“The product will perform as specified in the documentation”

Merchantability

Fitness for Particular Purpose

See FAR 52.212-4(o)

EULA Key Clauses / Warranty

License Grant

Pricing

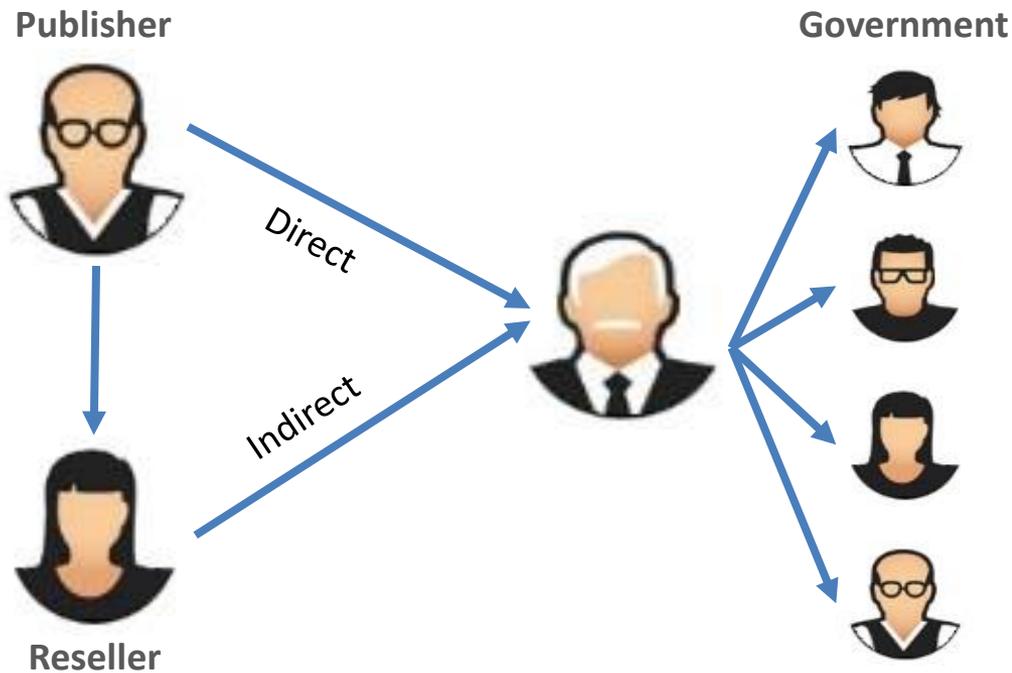
Warranty

Maintenance

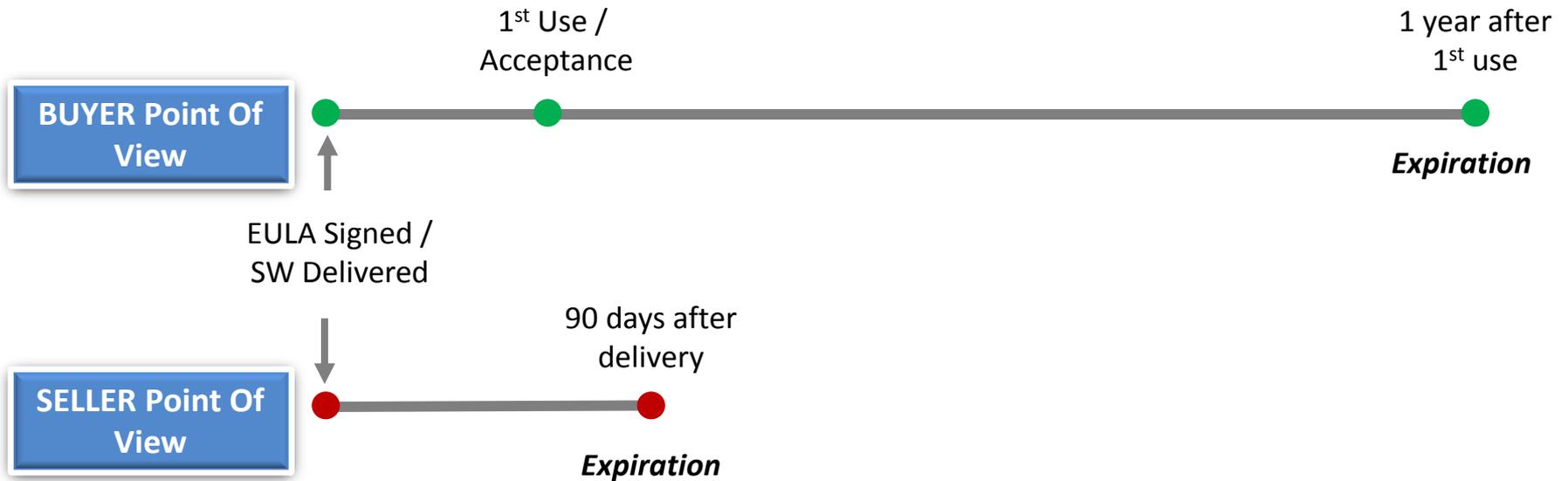
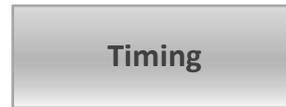
General Provisions



Who is Covered?



* EULA Key Clauses / Warranty



* EULA Key Clauses / Warranty

License Grant

Pricing

Warranty

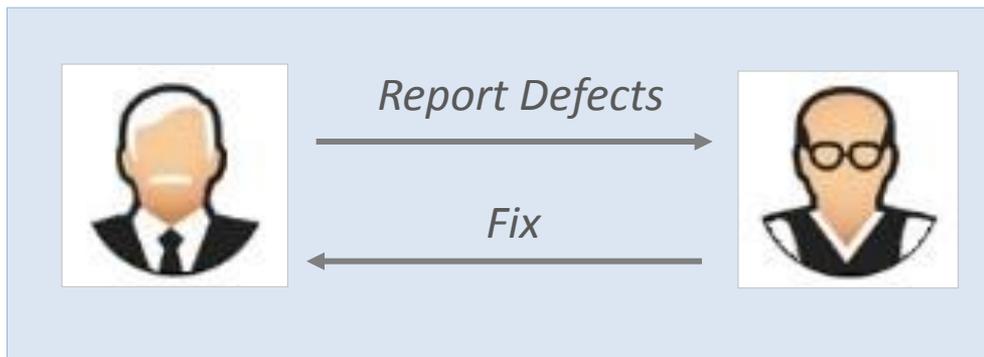
Maintenance

General Provisions



Remedies

Process for Reporting and Fixing Defects



- Suspend warranty period while defects are addressed
- Issues addressed at no additional charge
- Specify conditions for full refund during initial warranty period

EULA Key Clauses / Warranty

License Grant

Pricing

Warranty

Maintenance

General Provisions

Government



CUSTOMER VIEWS

- Product assurance
- Free from bugs & defects
- Meet requirements
- Functionality
- Performance

Publisher



VENDOR VIEWS

- Limit liability
- Short duration / time
- Reasonable standards
- In their control
- Revenue recognition

Publisher Tactics



TACTICS TO LIMIT

- Integration clause
- No express warranty
- Disclaim implied warranty
- Limit to Seller's documentation
- Short duration
- Limit remedies

* EULA Key Clauses / Warranty

License Grant

Pricing

Warranty

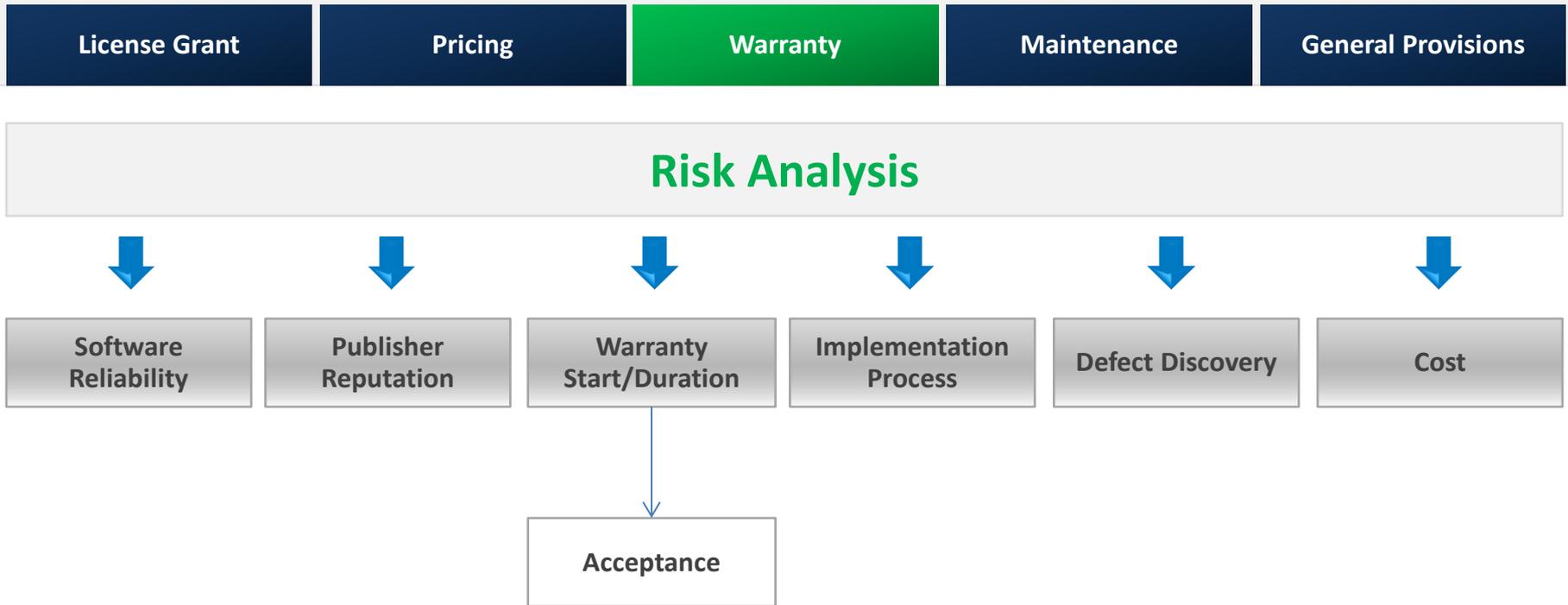
Maintenance

General Provisions



- “Best interests of the government” from FAR Part 12
- Commercial practice includes negotiation of warranty provisions
- The DoD Warranty Guide says warranty is as important as price and encourages negotiation.

* EULA Key Clauses / Warranty



EULA Key Clauses / Maintenance

License Grant

Pricing

Warranty

Maintenance

General Provisions

Core Maintenance Elements



Scope & Levels
of Support



Timing &
Duration

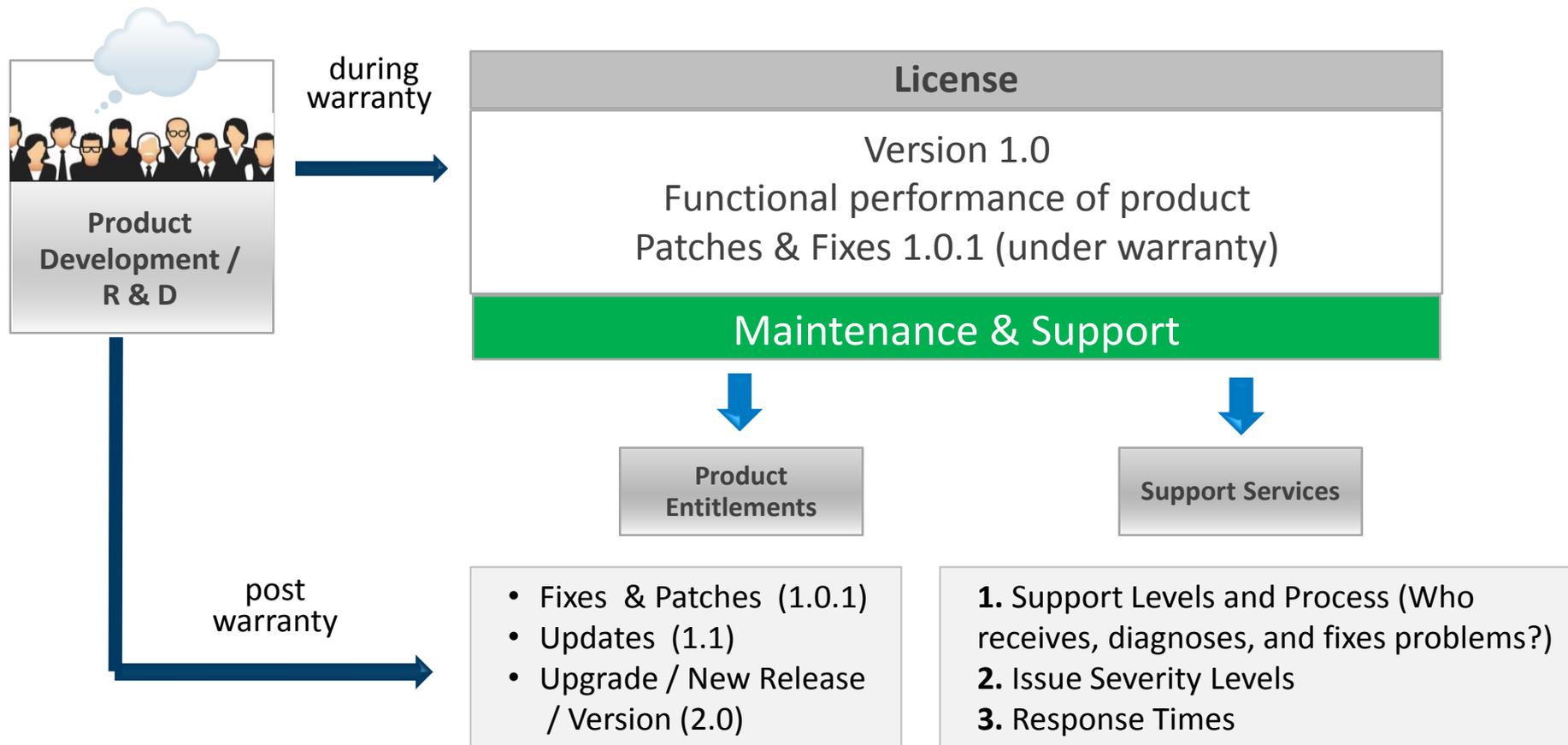


Rates



Escalation

Maintenance and Support



EULA Key Clauses / Maintenance

License Grant

Pricing

Warranty

Maintenance

General Provisions



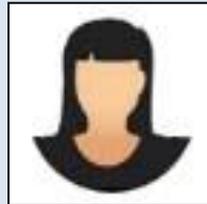
Support Levels

Who receives, diagnoses and fixes the problem?

User



Help Desk



1

Product Experts



2

Development Team



3

Support Levels

EULA Key Clauses / Maintenance

License Grant

Pricing

Warranty

Maintenance

General Provisions



Severity Levels and Response Times

Issue Severity	Response Time to Acknowledge Issue	Response Time to Fix Issue
<p>Level 1 (Low) No significant impact on users.</p>	Return call or email within 8 hours.	Provide fix within 30 days.
<p>Level 2 (Moderate) Causes some user issues, but most processes are functional.</p>	Return call or email within 4 hours.	Provide fix within 5 days.
<p>Level 3 (High) Significant impact on system use.</p>	Return call or email within 1 hour.	Provide fix ASAP—24 hours or less.

EULA Key Clauses / Maintenance

License Grant

Pricing

Warranty

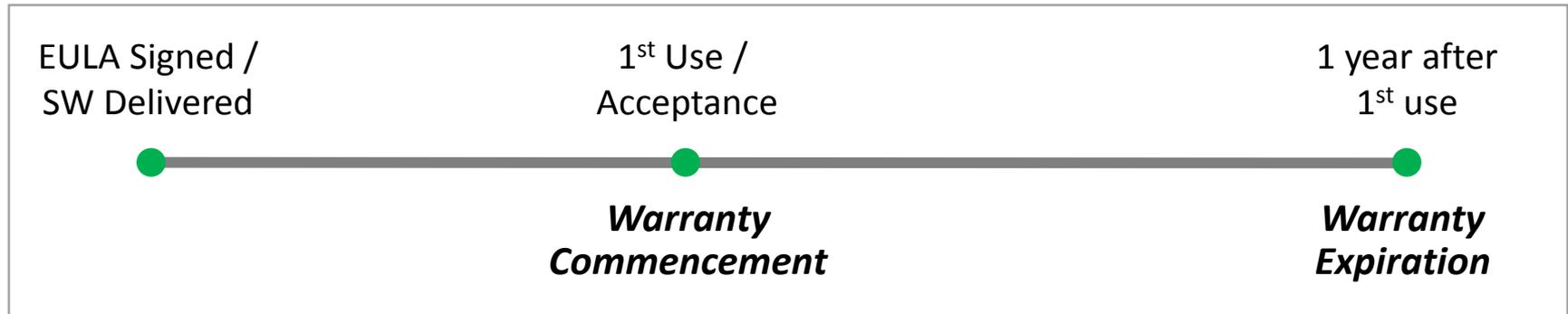
Maintenance

General Provisions

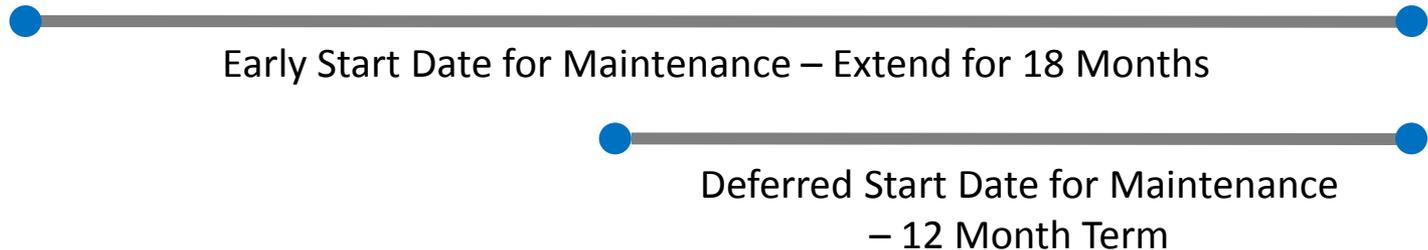


Timing and
Duration

Warranty in EULA



Maintenance



EULA Key Clauses / General Provisions

License Grant

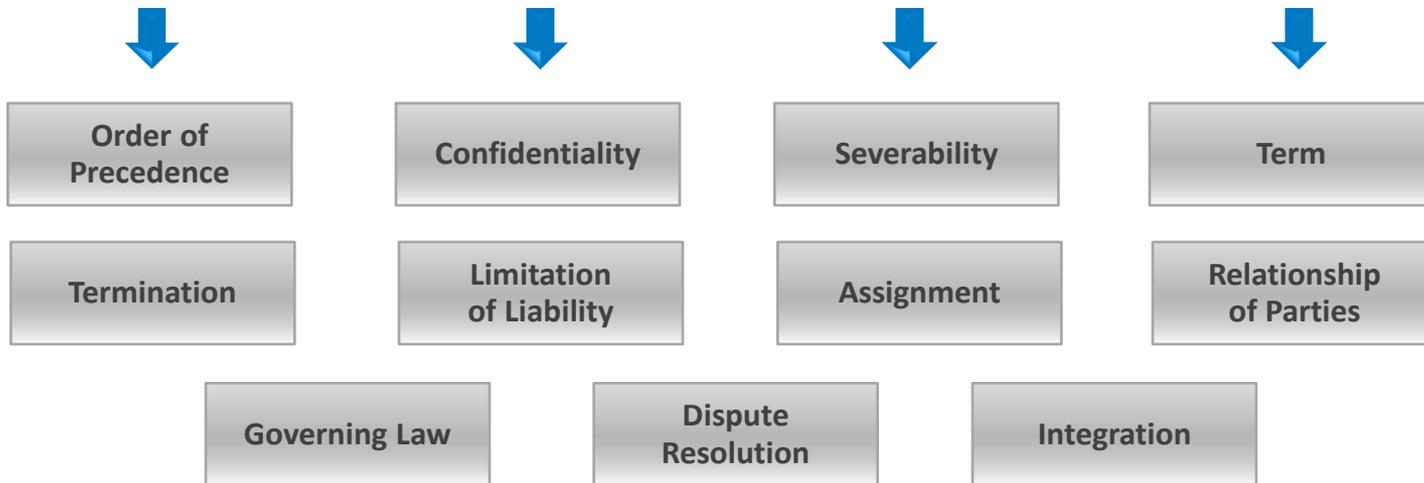
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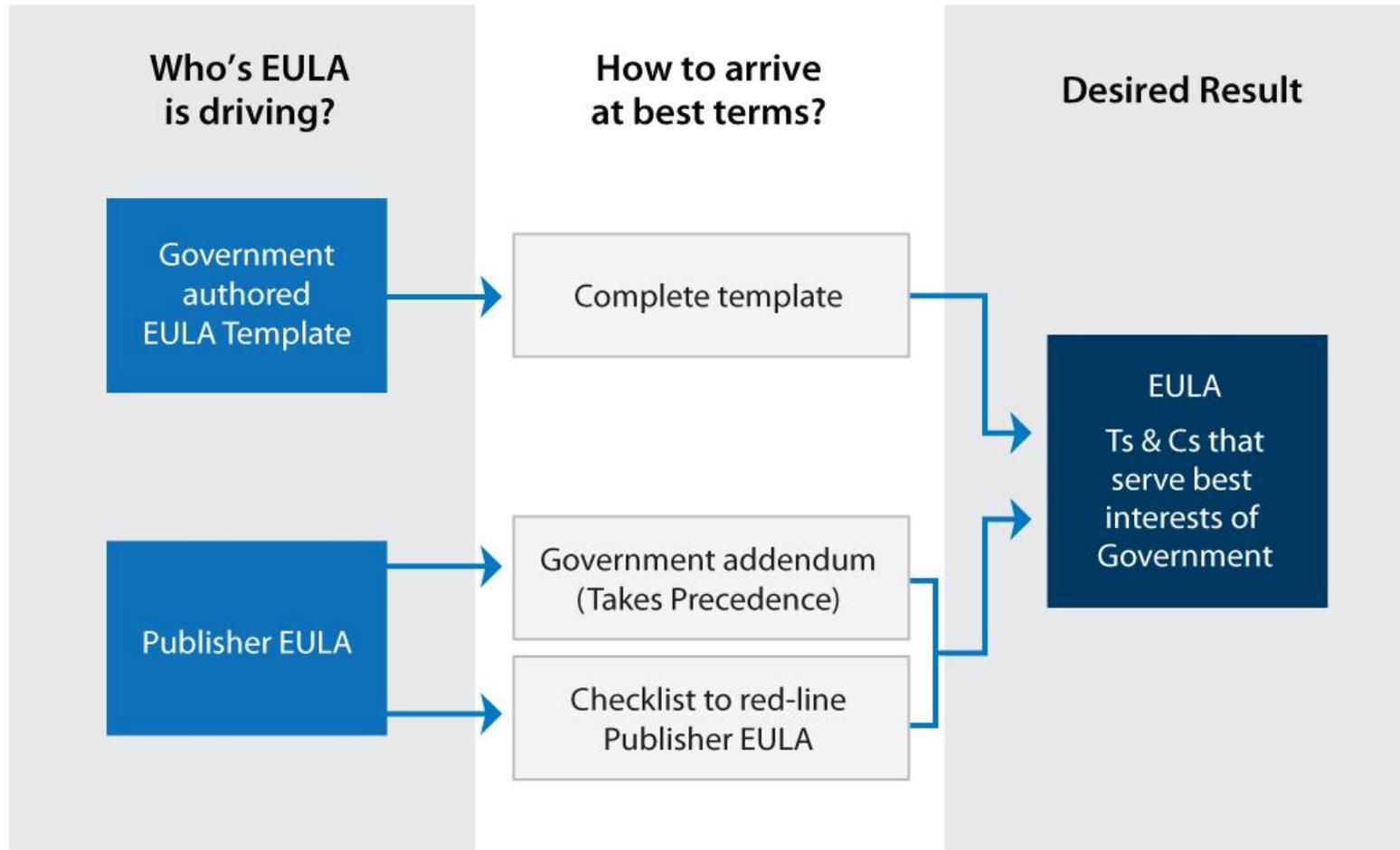
General Provisions

Sample Clauses

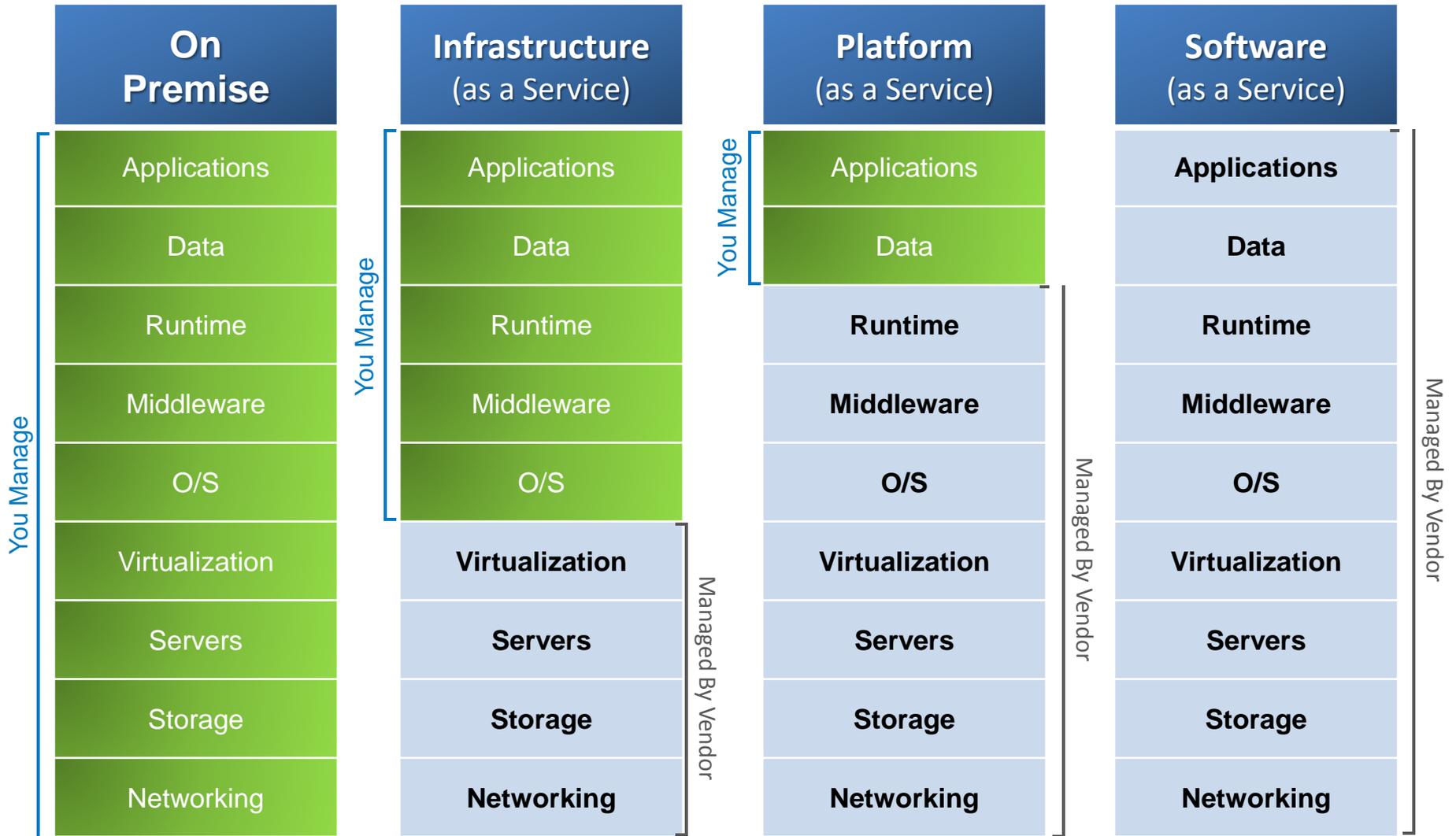


FAR and DFARS

Negotiating Strategies



The Cloud's Impact on Licensing – SLAs are Critical



SLAs Are Critical for SaaS/Cloud

System Availability Example – 99.9%

Criteria	Measurement	Comments
Minutes in a 90 day period	129,600 minutes	
Planned down time (assume 18 hours)	1080 minutes	<i>This is a standard amount of time for system maintenance</i>
Remaining minutes for scheduled up-time	128,520 minutes.	
SLA	99.9%	<i>This is a moderate standard; 5 nines (99.999%) is very high</i>
Minutes of expected up time	128,391.5 minutes.	
Allowable minutes of unplanned downtime	128.52 minutes ~ 2.1 hours over 90 days!	<i>Little time for unplanned down time</i>
Penalties	Varies	<i>Usually a credit is given for missing the SLA</i>

Questions?

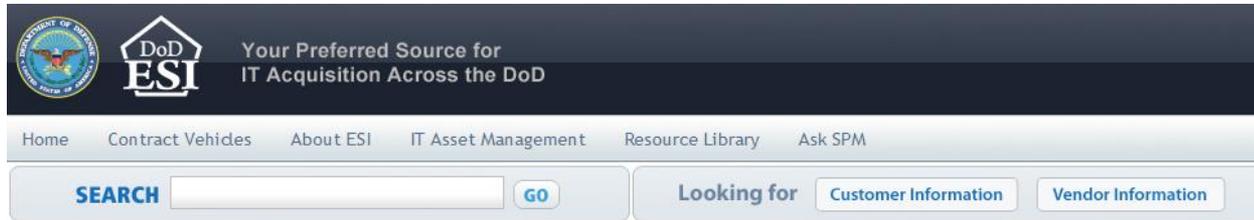
Training Information on DoD ESI Web Site

Please visit the following page on the ESI web site to:

- Register for ESI training
- Provide training feedback
- Request a consultation with an ESI Software Licensing SME
- Download training materials

<http://www.esi.mil/>

DoD ESI Tools: eLearning Tutorials (In process)



The header of the DoD ESI website features the Department of Defense and ESI logos on the left. To the right, it reads "Your Preferred Source for IT Acquisition Across the DoD". Below this is a navigation menu with links for Home, Contract Vehicles, About ESI, IT Asset Management, Resource Library, and Ask SPM. A search bar with a "GO" button is positioned on the left, and two buttons labeled "Looking for Customer Information" and "Vendor Information" are on the right.

Training Videos

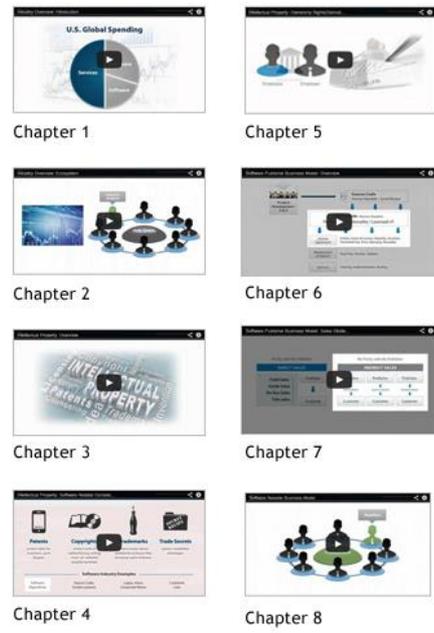
- Industry Overview
- Products and Pricing
- License Agreements
- Asset Management
- Implementation
- Software Ordering
- Best Value



Chapter 1

Related Tools:

- [IT Pricing White Paper](#)
- [Self -Audit Checklist](#)
- [Enterprise Licensing Checklist](#)
- [Software Buyers Checklist](#)



A grid of eight video thumbnails, each with a play button and a chapter label below it. The thumbnails represent: Chapter 1 (U.S. Global Spending), Chapter 2 (IT Pricing), Chapter 3 (Intellectual Property), Chapter 4 (IT Pricing), Chapter 5 (U.S. Global Spending), Chapter 6 (IT Pricing), Chapter 7 (IT Pricing), and Chapter 8 (IT Pricing).

Up to 8 Modules per Chapter

- Industry Overview
- Products & Pricing
- License Agreements
- Asset Management
- Implementation
- Ordering
- Best Value

DoD ESI Tools: HTML Toolkits and Software Buyer's Checklist

Best Value Toolkit

BPA Toolkit



BPA Toolkit for KOs and SPMs

Phase 0: Consideration	Phase 1: Presentation	Phase 2: Preparation	Phase 3: Agreement	Phase 4: Kick Off	Phase 5: BPA Management
<ul style="list-style-type: none"> • Overview • Consideration & Prerequisites Criteria • Process & Roles • Set Meeting • Discussion • Decision 	<ul style="list-style-type: none"> • Presentation to ESI Team • Evaluation • Approval • Component lead • SPM and KO Notification 	<ul style="list-style-type: none"> • Key info & docs • Validation • Acq. Strategy • Approval 	<ul style="list-style-type: none"> • Solicitation docs • eBuy or FBO • Evaluate offers 	<ul style="list-style-type: none"> • Web Site • Outreach Materials • Sales training 	<ul style="list-style-type: none"> • PMRs • Updates • Sales Reporting

Key ESI Activities are in blue type



Software Buyer's Checklist

SaaS Toolkit

DoD ESI Tools: White Papers

IT Virtualization Technology

Cloud-Based Software Contracts

Open Source Software

Third Party Software

Software Warranties

Software Maintenance (Spring 2014)

DoD ESI White Paper

IT Virtualization Technology and its Impact on Software Contract Terms

Contractual protections to consider before taking advantage of popular virtualization technology solutions.



There are three basic types of SLAs in SaaS licenses—one related to the performance of the hosted environment, and two related to maintenance and/or support:

- 1) System availability (i.e. the performance of the hosted environment);
- 2) Response times to reports of software faults (i.e. support);
- 3) Response times for providing fixes to actual software faults (i.e. maintenance and support).

The following table provides an example for calculating system availability.

Criteria	Measurements	Comments
Minutes in a 90 day period	129,600 minutes	
Planned down time (assume 18 hours)	1080 minutes	This is a standard amount of time for system maintenance
Remaining minutes for scheduled up-time	128,520 minutes	
SLA	99.9%	This is a moderate standard; 5 nines (99.999%) is very high
of expected up time	128,391.5 minutes	
Available minutes (scheduled downtime)	128.52 minutes ~ 2.1 hours over 90 days!	Little time for unplanned downtime
Penalties	Varies	Usually a credit is given for missing the SLA

Please note this example is based on a three-month period, assuming planned downtime of 18 hours for system maintenance and upgrades. Scheduled uptime is the time remaining after subtracting planned downtime from the total number of minutes available in a three-month period. The specified service level is expressed as a percentage of scheduled uptime (in this case, 99.9%).

